

A Level

Specification: Eduqas (1660QS)
Accreditation code: 601/8146/1

MUSIC

Contact:

JMS: Mr D Hornby

FZ: Mr L Adam

What will I study?

You will study performance (on an instrument or voice); composition (including numerous techniques and styles) and musical analysis and understanding, which will require the study of a number of set works and historical periods in music.

How will I be assessed?

Performance is assessed externally by a visiting examiner at the end of the A-Level course (25% of total marks, or 35% if specialising in performance).

Composition is assessed externally by Eduqas (25% or 35% if specialising)

You can only specialise in composition or performance.

Listening and appraising of two set works is assessed by a 2hr15 written examination (40%)

How will I learn?

The music teaching groups are often small, and so teaching is highly individualised. You will analyse the pieces for the exam together with other students and the teacher, using both listening skills and the scores provided.

Compositions are completed on paper or using the Sibelius program on Apple Mac computers.

A lot of your performance work will be prepared for out of lessons as part of your extended study.

What skills will I need?

- The ability to play an instrument or sing at least to Grade 5 level (or equivalent), with the ability to reach approximately Grade 7 by the end of the course.
- The ability to read music and the desire to improve reading skills throughout the course
- Knowledge of a variety of musical styles and areas, and a desire to extend that knowledge

Careers & Progression

A level music will prepare you for any music degree course, as well as music technology or a similar further or higher education course. It will also prepare you well for a more practical course at a music college or university. The range of skills that an A level in music requires of you ensure that you become a creative musician, a confident performer and an expert analyst: skills that are beneficial in any career or future pathway you choose